PlayStation
NTSC U/C
PlayStation
CTR
CRASH TEAM RACING™
EVERYONE
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CONTENT RATED BY
ESRB
SCUS-94426
94426
NAUGHTY DOG
SONY
COMPUTER
ENTERTAINMENT

WARNING: READ BEFORE USING YOUR PLAYSTATION® GAME CONSOLE.

A very small percentage of individuals may experience epileptic seizures when exposed to certain light patterns or flashing lights. Exposure to certain patterns or backgrounds on a television screen or while playing video games, including games played on the PlayStation® game console, may induce an epileptic seizure in these individuals. Certain conditions may induce previously undetected epileptic symptoms even in persons who have no history of prior seizures or epilepsy. If you, or anyone in your family, has an epileptic condition, consult your physician prior to playing. If you experience any of the following symptoms while playing a video game – dizziness, altered vision, eye or muscle twitches, loss of awareness, disorientation, any involuntary movement, or convulsions – IMMEDIATELY discontinue use and consult your physician before resuming play.

WARNING TO OWNERS OF PROJECTION TELEVISIONS:

Do not connect your PlayStation® game console to a projection TV without first consulting the user manual for your projection TV, unless it is of the LCD type. Otherwise, it may permanently damage your TV screen.

HANDLING YOUR PLAYSTATION® DISC:

- This compact disc is intended for use only with the PlayStation® game console.
- Do not bend it, crush it or submerge it in liquids.
- Do not leave it in direct sunlight or near a heater or other source of heat.
- Be sure to take an occasional rest break during extended play.
- Keep this compact disc clean. Always hold the disc by the edges and keep it in its protective case when not in use. Clean the disc with a lint-free, soft, dry cloth, wiping in straight lines from center to outer edge. Never use solvents or abrasive cleaners.

ESRB RATING:

This product has been rated by the Entertainment Software Rating Board. For information about the ESRB ratings, or to comment about the appropriateness of the rating, please contact ESRB at 1-800-771-3772.

CRASH TEAM RACING™ HINTS & TIPS

PlayStation® Hint Line

Hints for all games produced by SCEA are available:

Within the US: **1-900-933-SONY (1-900-933-7669)**

$0.95 per minute auto hints, $1.40 per minute live, $6.95-$16.95 for tips by mail, $5.00-$20.00 for card recharge.

Within Canada: **1-900-451-5757**

$1.50 per minute for prerecorded information.

For US callers, game counselors are available 8 a.m. - 5 p.m., M – F, Pacific Standard Time.
Automated support is available 24 hours a day, 7 days a week.

Live support for Canada is not available at this time.

This hint line supports games produced by Sony Computer Entertainment America. No hints will be given on our Consumer Service Line. Callers under 18 years of age, please obtain permission from a parent or guardian before calling. This service requires a touch-tone phone.

Consumer Service/Technical Support/Order Line 1-800-345-SONY (1-800-345-7669)

Call this number for help with technical support, installation or general questions regarding the PlayStation® game console and its peripherals. Representatives are available Monday-Friday, 7 a.m. – 6 p.m. Pacific Standard Time.

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Our news is always hot! Visit our website and find out what's happening – new titles, new products and the latest information about the PlayStation® game console.

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STARTING UP

Set up your PlayStation® game console according to the instructions in the Instruction Manual. Make sure the power is OFF before inserting or removing a compact disc.

Insert the CTR (Crash Team Racing)™ disc and close the Disc Cover. Insert a game controller and turn ON the PlayStation game console. Follow the on-screen instructions to start a game.

Memory Cards

To save game settings and progress, insert a MEMORY CARD into MEMORY CARD slot 1 of the PlayStation game console before starting play. You can load your saved games from the same card, or from any MEMORY CARD containing previously saved CTR (Crash Team Racing) games. To read about how to save and load games, see page 17, "Saving & Loading Adventure Games & High Scores."

Multi Tap

If using a Multi Tap, The MEMORY CARD should be inserted into slot 1A of the Multi Tap.

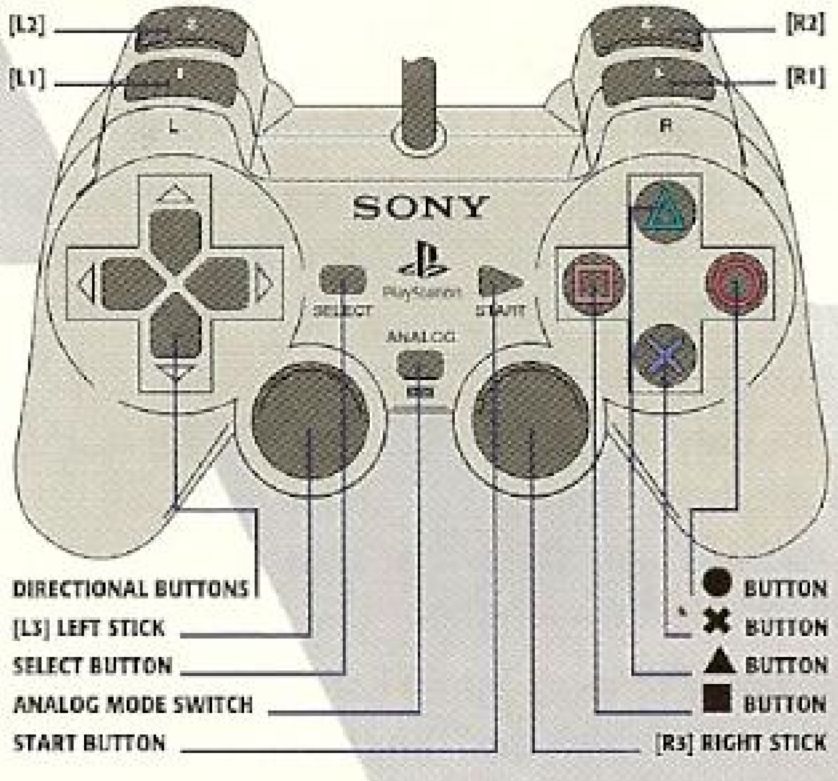
CONTROLS

Menu Controls

Highlight selection	*Directional Button or Left Stick UP/DOWN/LEFT/RIGHT*
Confirm selection	✖ *button*
Back one selection or screen	■ *or* ▲ *button*

Racing Controls

Gas	✖ *button or Right Stick UP*
Steer	*Directional Button or Left Stick LEFT/RIGHT*
Reverse	*Directional Button or Left Stick DOWN*
Brake	■ *button*
Hop	*L1 or R1 button*
Tight turn	*Directional Button or Left Stick LEFT/RIGHT +* ■ *button*
Power slide	*Directional Button or Left Stick LEFT/RIGHT + R1 button*
Launch weapon/power-up	● *button*
Toggle view	*L2 button*
Rear view	*R2 button*
Toggle map/speedometer	▲ *button*



CRASH'S CRAZED KART RACE

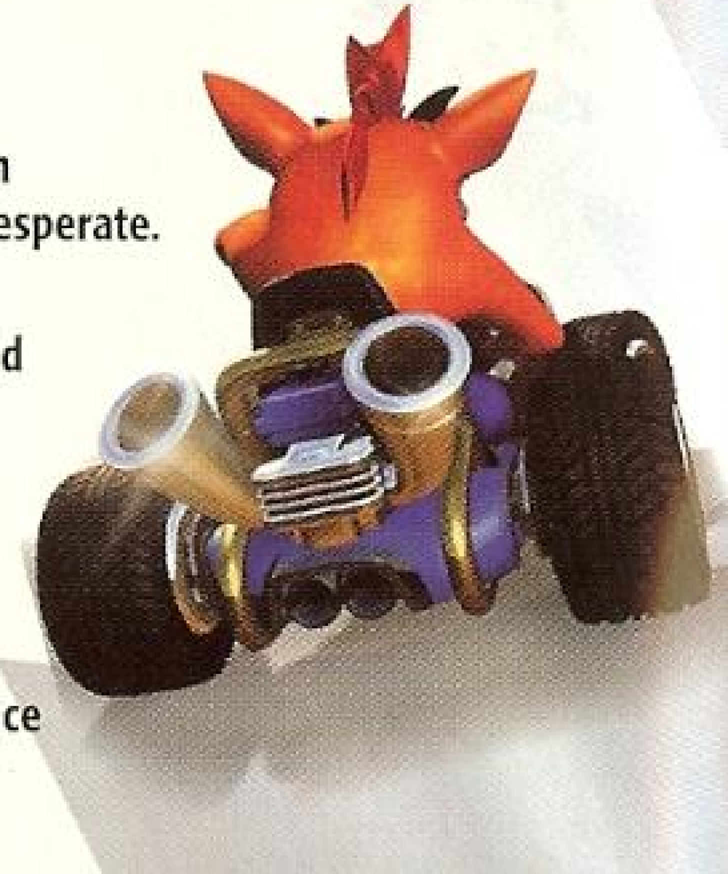
Crash Bandicoot's "take it easy" island life is about to get cramped. Crash's newest nemesis, a crabby alien named Nitros Oxide, just flew into this part of the galaxy looking for trouble.

This cranky space invader thinks he's the fastest racer in the entire universe and has challenged the best driver of Crash's world to a race for the planet. Worst of all, if Oxide wins, he promises to turn the entire world into a concrete parking lot!

It's obvious that Oxide isn't playing with a full crate of Wumpa Fruit. Even past villain Dr. Neo Cortex has taken Crash's side as an unlikely ally. Things must be really desperate.

All of Crash's friends, and even a few of his past foes, think they are the fastest driver in the world, and should be the hero racer to face Oxide and save the planet. But Oxide is a world-class speedster. So who will be his toughest competition?

Get ready to jump into a kart adventure where the stakes are high and the competition fierce. Race like crazy and sharpen your reflexes as you prepare to face Oxide for the fate of Crash's world!



MAIN MENU

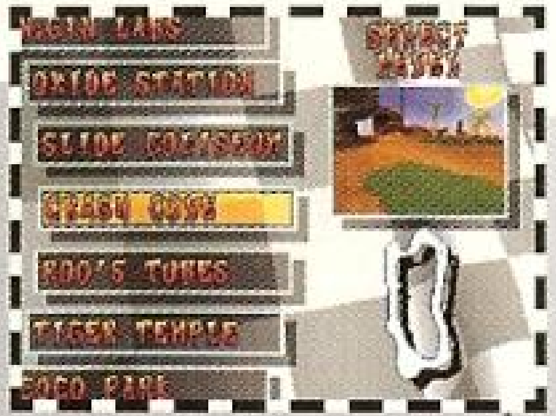
CTR (Crash Team Racing) gives you a choice of five different racing modes. You pick your character in every mode. At the start you can select Crash, Coco, Pura, Dingodile, Tiny, Polar, N.Gin or Dr. Neo Cortex.

To pick a racing mode on the main menu, press the Directional Button or the Left Stick UP/DOWN to highlight a mode and press the ✖ button.

The CTR Adventure

Adventure is a one-player game. Race through all of the levels in the game and collect every Racing Trophy, Relic, Letter, Boss Key, CTR Token and Gem you can win. You can save the Adventure mode to a MEMORY CARD so you can come back later and pick up where you left off. See page 8, "The CTR Adventure" to find out more about this mode.

Time Trial



Time Trial is a one-player game where you race against the clock. Pick any level you want and speed through it as fast as you can. There are no other racers here to slow you down, making this a great event to practice your kart handling. There are also no power-ups, so this race comes down to you against the road.

After a Time Trial, you have the option to Save your "ghost". The "ghost" is an exact replay of the race you just ran. Race against your "ghost" and shave seconds off your own time!

Race Through a Time Trial

1. On the Main Menu, highlight TIME TRIAL and press the ✖ button.
2. Pick a Racer. Press the Directional Button or Left Stick to highlight a character and press the ✖ button.
3. Press the Directional Button or Left Stick UP/DOWN to scroll through the tracks and press the ✖ button to make your selection.

If your time is a new best score, you can save it to the MEMORY CARD. See page 17, "Saving & Loading Adventure Games & High Scores."

Arcade

This mode allows a player to jump in quickly and race on a selection of tracks. You can select a Single Race or choose to enter a Cup where you race on four tracks in a row for points.

In a Single Race, one or two players race with the remaining computer drivers. You can set the difficulty of the races to Easy, Medium or Hard, pick your track, and set the number of laps to 3, 5 or 7.

In a Cup Race, one or two players race with 4 additional computer drivers. You can choose which Cup to Race and set the difficulty to Easy, Medium or Hard.

Play an Arcade Game Single Race

1. Highlight ARCADE and press the ✖ button.
2. Select SINGLE race type.
3. Highlight 1 or 2 PLAYERS and press the ✖ button.
4. Highlight EASY, MEDIUM or HARD difficulty and press the ✖ button.
5. Select a Racer by highlighting the one you want and press the ✖ button.
6. Choose a race track by scrolling through the list and pressing the ✖ button.
7. Highlight 3, 5 or 7 LAPS and press the ✖ button.

Play an Arcade Game Cup Race

1. Highlight ARCADE and press the ✖ button.
2. Select CUP race type.
3. Highlight 1 or 2 PLAYERS and press the ✖ button.
4. Highlight EASY, MEDIUM or HARD and press the ✖ button.
5. Select a Racer by highlighting the one you want and press the ✖ button.
6. Highlight Wumpa Cup, Crystal Cup, Nitro Cup, or Crash Cup and press the ✖ button.

Vs.

Up to four players compete on the track of your choice or race in a Cup across four tracks for points. Set up a Vs. game just like the Arcade game (see above), but you must have two or more players.

Note: A Multi Tap is required on your PlayStation game console in order to play a three or four player game.

Battle

Up to four players wage kart warfare launching weapons during combat in one of seven special battle arenas. You can team up or have a free for all. Find out more about Battle Mode on page 18, "Get Ready for a Battle on Wheels."

High Score

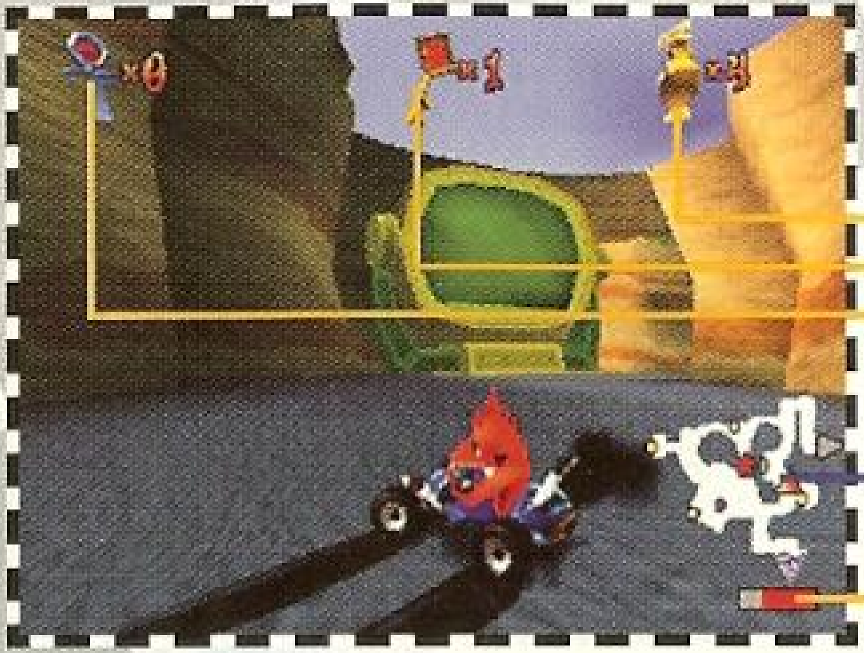
Check out the High Score screen after you get in a few races to see how your stats stack up against the other racers. You must enter your name on the Save screen after winning a race for your name to show up on the High Score screen.

- *Press the Directional Button or the Left Stick LEFT/RIGHT to select the level you want to check stats for.*
- *Press the Directional Button or the Left Stick UP/DOWN to select either TIME TRIAL MODE or RELIC RACE stats.*
- *Best track times are on the left. Best lap times are on the right.*

THE CTR ADVENTURE

Save the world from Nitros Oxide by winning races on 16 different tracks in levels throughout the island. Starting at the World Map, choose one of the Warp Pad Vortexes that lead to each track. In the beginning of the game you have access to only two levels. As you win races, more Warp Pads will open up.

The Adventure Race Game Screen



Time
Displays the total time of the race so far.

Lap Number
Shows total laps for the race and laps completed.

Wumpa Fruit Count
Shows how many Wumpa Fruit you have. Whenever you have the maximum of 10, all power-ups become "Juiced Up."

Power-Up

Lap Time
Your time for each lap as you complete them.

Driver Positions
These change instantly as racers fight for position.

Hang Time Meter
This meter indicates the length of time your wheels are off the track. The longer you're in the air, the bigger the turbo when you land.

Speedometer/Radar
Shows your speed or the course and all the competitors. Press the ▲ button to toggle between them.

Your Position
Your place in the pack.

Trophy Counter

Boss Key Counter

Relic Counter

Turbo Boost Meter
During a Power Slide this meter will turn red as it fills up. Quickly press the L1 or R1 button while the meter is red, to get a Turbo Boost. Get three boosts in a row, and the third boost will have a little extra turbo in it. But be warned, if your kart backfires you'll miss the chance for a Turbo, and if you slide too far you will spin out.

To begin an adventure:

1. On the Main Menu, highlight ADVENTURE and press the ✖ button.
2. Highlight NEW and press the ✖ button.
3. Select a character. Press the Directional Button or the Left Stick Left/Right to highlight the racer and press the ✖ button.
4. Enter your name for saving your game. Use the Directional Button or the Left Stick to highlight a letter or number and press the ✖ button to enter the character. Highlight the ARROW symbol and press the ✖ button or the ■ button to delete a letter. When you are done, highlight SAVE and press the ✖ button.

   Note: You must have a MEMORY CARD inserted in your PlayStation game console to save your progress through the Crash Team Racing Adventure.

5. On the MEMORY CARD screen, highlight the MEMORY CARD slot you want your Adventure saved to and press the ✖ button.
6. You will appear at the World Map where you enter all races. Drive into an open Warp Pad to begin the adventure.

The World Map

The Warp Pads to each track can be accessed at the World Map. In addition to the main World Map where Oxide's ship has landed, there are four more secondary maps with four Warp Pads each. Open Warp Pads sparkle because their vortex is active. Closed ones don't sparkle and cannot be entered. Just drive into a sparkling one to begin a race. When you finish a race, you will return to the World Map. If you win a Trophy or Relic, you'll go to the Winner's Circle to collect your prize first!

The Radar

Find open Warp Pads by using the Radar on the lower right corner of the screen. Open pads and map passageways sparkle.

- *The orange triangle is your racer's location and always points in the direction your racer is facing.*
- *Grey dots are Warp Pads not yet open.*
- *The small flashing silver dots are open Warp Pads. As you win races, more Warp Pads will open up.*
- *Gold dots are Warp Pads where you've won Trophy races.*
- *Red dots are Warp Pads where you've won the Trophy, CTR Token, and Relic.*
- *Stars represent Boss garages.*
- *Green Bars are Save points. There is one Save point in each map.*

Winning a Level

In each level you must win a Trophy (1st Place) against all other racers. That will prove you're fast, but to show that you're really great, go back in and win the Relic and CTR Tokens as well.

Tips for winning a regular race:

- *Break open crates holding power-ups and weapons. The goodies inside will help you either go faster or wreak havoc on your fellow racers.*
- *Stay on the track and try to take turns as tight as possible. Taking turns too wide or driving off-road onto the grass or side dirt will only slow you down.*
- *Watch out for other drivers! They have weapons too, and would be more than happy to use them against you!*
- *Keep your eyes open. Some of the tracks may have shortcuts!*

Trophy Race

Take a Trophy by coming in ahead of every other racer. While you're screaming around the track avoiding hazards and attacks by other drivers, try to grab important power-ups.

- *If you don't come in first, you can highlight RETRY and press the ✖ button to repeat a race and try again.*
- *If you win the race, press the ✖ button to continue and head for the Winner's Circle and a celebration back on the World Map.*
- *Whether you win or lose, you can race again to pick up a better time or collect more items.*

Relic Race

If you re-enter a track where you've already successfully won the Trophy, you can go on to do the Relic Race. In a Relic Race you speed through the track alone and try to get the fastest (lowest) time possible. If you get a fast enough time, you will be awarded a Sapphire Relic. With even faster times, you can win a Gold Relic, or the much coveted Platinum Relic!

During a Relic Race, Time Crates are scattered throughout the level. Break these and your race timer will stop for 1, 2 or 3 seconds (as indicated on the Time Crate). Can you break all the Time Crates on the track while racing fast? If you do, you'll be awarded a Perfect Bonus of ten seconds off your time at the end!

Win a relic in the Relic Race to clear that part of the level. Go back and race for a higher relic if you dare!

CTR Challenge

If you re-enter a track where you've already successfully won the Trophy, you can accept a CTR Challenge. On each race track, the letters C, T, and R are scattered around the track. If you are fast enough to find and collect all three, while still coming in First Place, you will be awarded a CTR Token.

There are five different colors of CTR Tokens – Red, Blue, Green, Yellow and Purple. Collecting four CTR Tokens of the same color will open that color's Gem Cup. (See Gem Cups below)

Gem Cups

Once you've collected four CTR Tokens of a certain color, you can race in the Gem Cups found in a locked Warp Room in Gem Stone Valley. There are five Gem Cups – Red, Blue, Green, Yellow, and Purple. A Gem Cup consists of four tracks in a row where you race for points. Come in First Place and receive 9 points. Second Place gives you 6 points. Third Place gets 3 points. And Fourth Place squeaks by with 1 point. Everyone else gets nothing! At the end of the four races, the racer with the highest number of points wins. If you manage to be in the top of the pack for enough races of the Cup, you'll earn enough points to win and be awarded a Gem!

Bonus Rounds

There are four Bonus Rounds, one in each of the Boss Areas. In each Bonus Round, you must collect all 20 crystals before the Timer runs out. Be careful! Some Bonus Rounds have dangerous obstacles! If you collect all the crystals in time, you will be awarded a purple CTR Token.

What You Need to Win the Game:

- **Trophies** *Win 1st place in the Trophy Races on all 16 tracks of the game.*
- **Boss Keys** *Keys open locked areas of the Map. To win a Boss Key, win all four Trophy races in a hub. Then, race and beat the Boss to get a Boss Key. With four Boss Keys, you can unlock the N. Oxide Door and battle the speed-crazy King of Karts himself.*

What You Need to Complete a Perfect Game:

- **Relics** — *Win Sapphire, Gold, or Platinum Relics by scoring the lowest elapsed times in the Relic Races. There are 18 Relics in the game to collect.*
- **CTR Tokens** — *Collect all 20 CTR Tokens of the five colors. 16 of these tokens are awarded by collecting C, T, and R letters on each track. The other four purple CTR Tokens are awarded for beating the Bonus Rounds.*
- **Gems** — *Get the highest point total in each of the Gem Cups to drive off with that cup's Gem. There are five Gems to collect – Red, Blue, Green, Yellow, and Purple.*

Boss Garages

This is what you've been waiting for, a chance to race a Boss. If you manage to beat him, you will relieve him of his key.

HINT: Four Boss Keys are needed to open Nitros Oxide's spaceship.

The World Map is divided into Hubs with four levels each. To enter a Boss Garage, you must collect the Trophies in all four levels of the Boss' area.

To unlock the secret playable demo of Spyro 2: Ripto's Rage!™ press and hold L1 and R1, then press ⇩ ○ △ ⇨ at the Title page/New game screen.

THE PAUSE SCREEN

Press the START button during gameplay to open the Pause screen. Press the Directional Button or the Left Stick UP/DOWN to highlight a selection and press the ✖ button to confirm a selection. Depending on which mode you are in, the Pause screen will offer different options.

On the Adventure Map:

Press the Directional Button or the Left Stick LEFT/RIGHT to scroll through the Adventure Stats. This is where you can check your collected items for each level in the game. You can also check your collected items for the whole game including Gems, Relics, and CTR coins.

RESUME	*Resume your current Adventure game.*
AKU AKU or UKA UKA HINTS	*You can highlight the hints Aku Aku or Uka Uka have already given to review them. Press the X button to see a hint. Highlight EXIT and press the X button to leave the HINTS section.*
QUIT	*Quit and return to the Main Menu.*
OPTIONS	*FX, Music and Voice volumes.* *Press the Directional Button or the Left Stick LEFT/RIGHT to adjust the volumes.*
DUAL SHOCK™ analog controller	*Highlight a controller and press the ✖ button to toggle the Vibration function ON or OFF.*

In an Adventure Race:

Press the Directional Button or Left Stick UP/DOWN to highlight selections. Press X to confirm a selection.

RESUME	*Resume your current race.*
RESTART	*Restart the race at the beginning.*
EXIT TO MAP	*Stop the race in progress and return to the World Map.*
OPTIONS	*Same as all other Options.*

In a Time Trial Race, Arcade Race and Vs.:

RESUME	*Resume current race.*
RESTART	*Restart current race at the beginning.*
CHANGE CHARACTER	*Change one or all characters being used.*
CHANGE LEVEL	*Change the level you are racing.*
QUIT	*Quit and return to Main Menu.*
OPTIONS	*Same as all other Options.*

In Battle Mode:

RESUME	*Resume a current battle.*
RESTART	*Restart a current battle at the beginning.*
CHANGE CHARACTER	*Change one or all characters being used.*
CHANGE LEVEL	*Change the current battle arena.*
CHANGE SETUP	*Adjust the current Battle settings.*
QUIT	*Quit and return to Main Menu.*
OPTIONS	*Same as all other Options.*

SAVING & LOADING ADVENTURE GAMES & HIGH SCORES

Saving a game in Adventure Mode

You can Save your game progress at any time by accessing one of the five Save points located throughout the World Map. To Save your game, drive up to the base of the screen and stop. Select Save or Load and press the ✖ button. Highlight the Save Slot you wish to load or save to and press the ✖ button to confirm.

Saving a High Score in Relic Race or Time Trial

When you complete a Relic Race or Time Trial faster than one of the previously fastest five times you'll be asked if you'd like to Save your record. Enter your name and highlight SAVE HIGH SCORE. Press the X button to confirm and your accomplishment will be saved.

Loading a game

1. **On the Main menu highlight ADVENTURE and press the ✖ button.**
2. **Highlight LOAD and press the ✖ button.**
3. **Highlight the saved game you want to play and press the ✖ button.**

GET READY FOR A BATTLE ON WHEELS!

If you like shoot-outs, wait 'til you try the Battle Mode! Special arenas have been set up where you can dart around, chase or be chased, hide and pull off ambushes, all from the front seat of your high performance kart.

Up to four players can fight customized battles in the special Battle arenas. On the Main Screen, select BATTLE and press the ✖ button.

1. Highlight 2P, 3P or 4P and press the ✖ button.
2. Move the cursor with your player number on it to select the character you want to be.
3. On the Level Select screen, choose one of four open arenas. *(Hint – There may be additional battle arenas to open!)* Press the Directional Button or the Left Stick UP/DOWN to select the arena you want, and press the ✖ button to go to the Battle Setup screen.

Note: You must use a Multi Tap on your PlayStation game console in order to play 3 and 4 player Battle mode.

Battle Setup Screen

Press the Directional Button or the Left Stick UP/DOWN to highlight a category and press the ✖ button to accept an option or open a menu.

When you have everything set the way you want, highlight START BATTLE and press the ✖ button.

Type & Length

Choose the type of battle by highlighting TYPE and pressing the ✖ button to open the menu. Select a battle type and press the ✖ button. LENGTH modifies how many hit points or minutes the selected battle type will have.

Battle Types

Point Limit Mode - *First player to achieve 5, 10 or 15 points wins.*

Time Limit Mode - *The player with the highest points after 3, 6 or 9 minutes wins.*

Life Limit Mode - *Each player has a set number of lives (3, 6 or 9) and the battle has a time limit (3, 6 minutes, or forever.) Player with the most lives left at the end of the time limit wins. If you choose Forever in LENGTH, it means the battle lasts until only one player is standing.*

Teams

Three and four players can team up for two-against-one, two-against-two, three-against-one, or even one-against-one-against-two battles! To set up teams, highlight TEAMS and press the Directional Button or the Left Stick to shift your racer to the same colored square as the racer you want to team up with.

YOU MUST HAVE AT LEAST TWO TEAMS TO PLAY.

Weapons

Choose the weapons and power-ups you want available in Crates during a Battle.

- **Highlight a weapon and press the ✖ button to toggle it On or Off. A darkened icon means it is turned OFF and removed from Battle.**
- **Weapon icons without a number are single use weapons. A number "3" in the upper left of the icon means you get 3 USES of that weapon every time you pick one up.**

YOU MUST HAVE AT LEAST ONE WEAPON TURNED ON TO PLAY.

Now that you've customized your battle using the above selections, select START BATTLE and get ready to rock 'n roll!

WEAPONS & POWER-UPS

Collect weapons and power-ups by smashing Crates along the race tracks or in the Battle Arenas. If you have a weapon or power-up, it appears in a box at the top of the screen. To activate it, press the ● button.

Pick up Wumpa Fruit by breaking Fruit Crates whenever you can. Collect and hold 10 Wumpa Fruit, and all your power-ups become "Juiced Up" and more powerful.

TRACKING MISSILES

Normal *This super accurate tracking missile is a real blast! Fire off one of these puppies, and it will lock on to the closest driver in front of you. If it hits, it sends the enemy kart into a helpless tumbling crash. When you are being tracked by one of these buggers, a cross-hair appears on the back of your kart as the missile hunts you down.*

Juiced Up *Now the missile moves faster and tracks even better!*

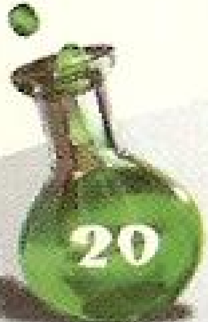
NOTE: Sometimes you get three of these missiles at a time.

BOWLING BOMBS

Normal *Roll these bombs at karts in front of you to blast them into a tumbling crash. They only roll straight ahead so carefully aim your release. You can also detonate the bomb before it hits something by pressing the ● button again after you've released it. If you're really good, you can sometimes get more than one kart in the blast radius.*

Juiced Up *Now the bomb has a bigger blast radius.*

NOTE: Sometimes you get three of the bowling bombs at a time.



POWER SHIELDS

Normal *The green shield protects the player from being hit by one weapon or obstacle for a few seconds once activated. After a few seconds the shield goes away. The player can also choose to fire the shield like a bomb by pressing the ● button again.*

Juiced Up *This blue shield does not fade out, but instead lasts indefinitely until hit by a weapon or obstacle. The player can also choose to fire the shield like a bomb by pressing the ● button again.*

EXPLOSIVE CRATES

Normal *Release this box of boom onto the track and if a player runs over it, the box lands on their head. After a short countdown, the big bang hurls the driver into a tumbling crash. The player can try to hop enough times to get the crate off their head before the TNT blows up.*

Juiced Up *Now the crate turns into a more deadly "NITRO" Crate, which blows up as soon as someone hits it. No mercy here!*

N. BRIO'S BEAKERS

Normal *(Green) Drop one of these out the back of your kart by pressing the ● button, or launch it out in front of your kart by pushing UP on the Directional Button or Left Stick while pushing the ● button. The next kart that hits it (including you) gets blown into a spinout. Other explosions can cause it to go off too.*

Juiced Up *(Red) Now the beaker is Poison! After the spin out, it will rain on your parade as one of four unique poisons take hold of your kart for a few seconds!*

AKU AKU/UKA UKA MASKS

Normal *Aku Aku protects you (or Uka Uka if your character is a bad guy). You are instantly safe from all attacks and obstacles while zooming at a high speed. Lasts a few seconds. Beware! Even Aku Aku's and Uka Uka's power cannot save you from chasms and deep water!*

Juiced Up *Aku Aku and Uka Uka stick around to help you even longer.*

TURBOS

Normal *Activate this to get a big speed burst.*

Juiced Up *This one gives you an even bigger speed burst.*

N. TROPY CLOCKS

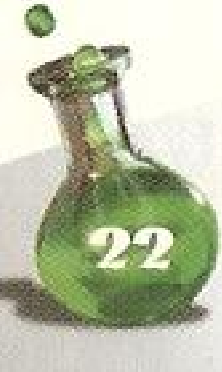
Normal *Set off N. Tropy's clock and every kart (except you) will be spun out and then suffer a few seconds of speed reduction.*

Juiced Up *All racers (except you) suffer the spin out and then an even longer speed reduction.*

WARP ORBS

Normal *These dangerous energy orbs track the player in First Place. When it hits the unfortunate target, they tumble and crash.*

Juiced Up *This powered-up version tracks and hits ALL racers ahead of you on the track.*



BATTLE MODE SPECIFIC POWER-UPS:

SUPER ENGINES

Normal *Constant turbo speed for a few seconds.*

Juiced Up *Constant turbo speed for even longer!*

INVISIBILITY

Normal *Player cannot be seen by other players and missiles cannot track them. Beware! Just because you can't be seen doesn't mean you can't be hit!*

Juiced Up *Same as Normal but lasts a longer time.*

ADVENTURE GAME HINTS

- *Press and hold the Brake (■ button) while turning to make tighter turns.*
- *When you get the TNT Crate stuck to you, hop the car (L1 or R1 button) rapidly to shake the explosive loose.*
- *Go faster through turns by power-sliding. Turn hard while pressing and holding the L1 or R1 button.*
- *The more Wumpa Fruit you collect, the faster you'll go! Collect and hold 10 Wumpa Fruit to be "Juiced Up" making your power-ups more potent!*
- *Get a Turbo Boost during a Power Slide. When the exhaust from your kart turns black, quickly press the L1 button fast. (Don't wait too long or your engine will backfire and you'll miss your chance for a boost.)*

HINT: Pay close attention to the Aku Aku and Uka Uka hints! They will help you develop your racing skills.

THE CTR CREW & THEIR KARTS

Check out the differences in the racers here before making a choice. Try different racers on different tracks to find out which drivers work best for that course. When you achieve racing greatness with one of these racers, other hidden racers will appear.

Crash Bandicoot

Crash is quite a hero and he's had plenty of practice beating bad guys. Crash's kart is a good all-round racer with an excellent balance of acceleration, top speed and handling.

Dr. Neo Cortex

Crash's former arch-enemy, evil Dr. Cortex wants to stop Oxide as much as anyone. Cortex is quite upset. "Who does this Oxide think he is? I was here first! It's MY world to conquer!" The Cortex kart is a good all-round performer like the Crash kart.

Coco Bandicoot

Crash's smart kid sister and all around computer genius, Coco has really taken to racing. She's put in some computer chips to speed up her kart's acceleration. Coco's ride gets off the line faster than other karts like any good sprint kart should.

Dr. N. Gin

N. Gin is a mechanical genius. This brain-drained rocket scientist added a few custom parts to make his kart accelerate fast, just like Coco's.

PURA

Pura likes agility, so his kart handles better than others. He's lost a bit of speed from this, but boy can his kart take those tight corners!

POLAR

Polar's kart handles better than other karts just like Pura's. He can really navigate around tricky corridors and cruise through big hair-pin turns.

TINY

Nasty ole' Tiny may seem big, but in his kart, he's the fastest thing going. Tiny's kart is built for top speed, but it's a little loose in the turns.

DINGODILE

Another believer in top speed, Dingodile's kart may take a corner kind of wide, but in the straightaway he rules the barnyard.

NITROS OXIDE

N. Oxide is the galaxy's champion kart racer. Whoever wins the main competition must really burn rubber in the tough final race to beat him, and stop his wacky plan of turning the whole planet into a concrete parking lot.

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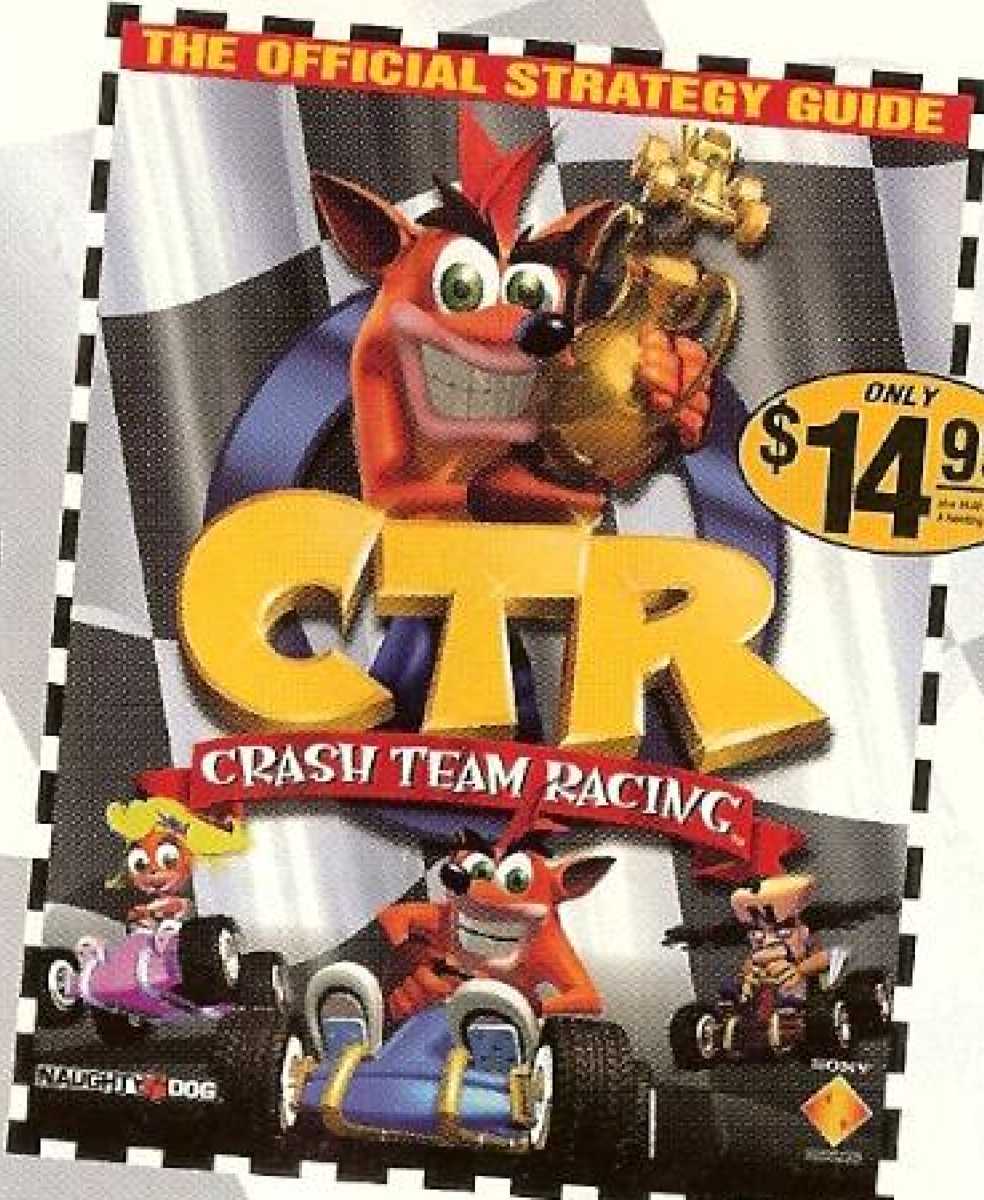

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